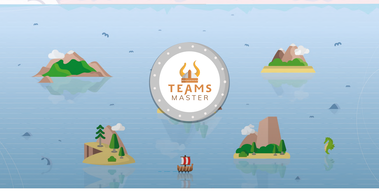


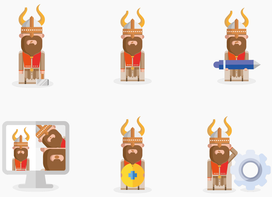
ABOUT PROJECT

Teams Master is a Microsoft Teams app that helps to learn employees the usage of whole Office 365 tools such as Microsoft Teams, Sharepoint, Outlook, OneDrive and Stream.

Its main purpose is to help you analyze and validate your employees' skill level of usage Office 365, and helps to learn through gamification.

My role: UX and UI

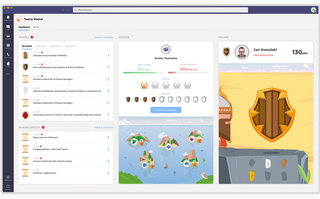
BRAND HERO

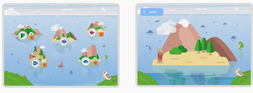


SHIELD, BADGES, ICONS

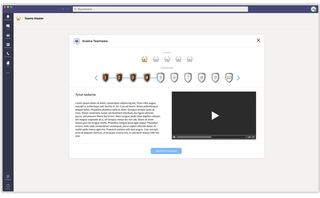
USER DASHBOARD

User dashboard consists such features as:
- **Message box** - A list of all messages and notifications
- **Vikingpedia** - Collection of tips, helping user to finish tasks
- **Level progress box** - It shows user and his team score, personal level and task which currently is on, and can move to different lands,
- **Profile** -Grouped data about the overall score and position in leaderboard and a place where your viking levels up his shield and collect badges, as a part of gamification

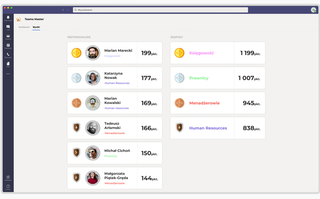


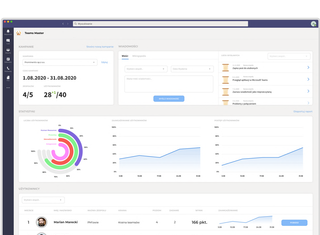


TASK



SCORES



MANAGER DASHBOARD

Manager dashboard consists such features as:
- **Campaign box** - Allows for creating and editing the campaign for different teams of users, also gives information about the number of teams and users,
- **Message box** - Allows for sending messages and tips to users through Vikingpedia and view its history
- **Statistics** - Shows statistics of engagement, progress and number of users in each team, that can be exported in the form of a report.
- **Users box** - List of all users with all information about their whereabouts in the app, with a possibility to export all the data to a report.