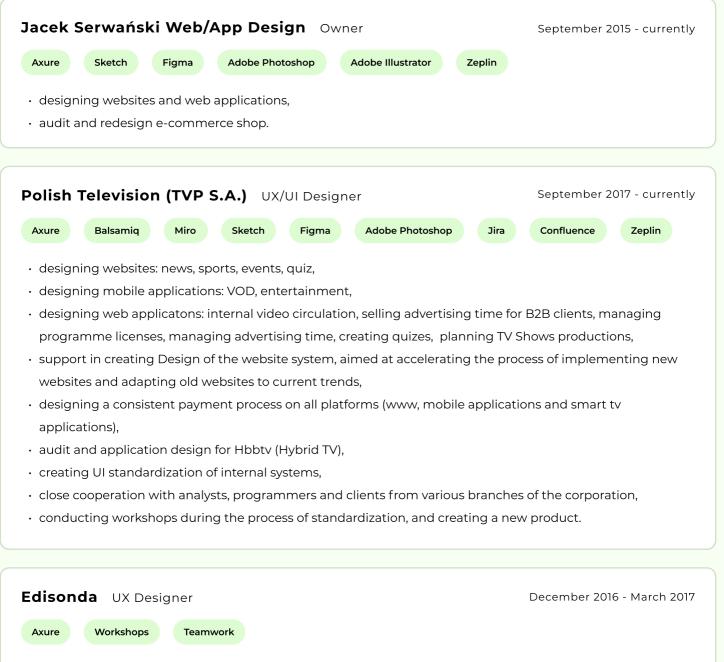
Jacek Serwański

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- www.jacekserwanski.pl

https://www.linkedin.com/in/jacek-serwa%C5%84ski-26a403108

EMPLOYMENT HISTORY



- designing a banking intranet, an automotive mobile application, and support in the process of a web factoring application,
- $\cdot\,$ cooperation with UX Researchers during the project,
- $\cdot\,$ participation in workshops with the client during the process of creating a new product,
- $\cdot\,$ using the results of research and focus conducted by UX Researchers.

Simply User - User Experience Lab Junior UX/UI Designer

Axure

Basecamp

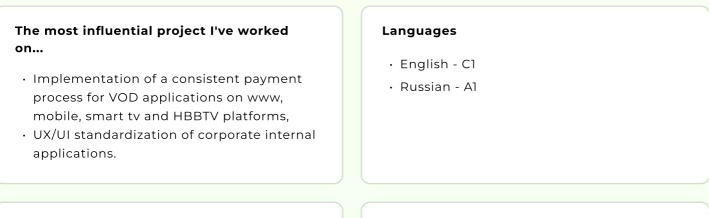
Sketch

- · learning how to design including whole User Experience process,
- designing a magazine website, CRM application, part of the process in a banking application dealing with buying stock shares, a mobile application for children teaching how to save money, and redesign of a web application for managing graphic projects in the design process,
- participation in the first usability tests on a magazine website designed by me,
- first presentation of the project to the client,
- $\cdot\,$ first cooperation with a team of programmers,
- learning and creating clickable lo-fi prototypes in Axure,

EDUCATION

EITCA Computer Graphics Programme	2015
Graphic designer	
Krakowska Medyczna Szkoła Policealna im. Stanisławy Leszczyńskiej Nr 1	2012
Dental technican	

MORE ABOUT ME



In free time...

I play football, go to the mountains, snowboard, try new flavors, sometimes play on PS4, attend conferences for designers such as DesignWays, World Usability Day, Element talks, Grafconf (you have to be up to date)

Now I'm learning...

- · Getting to know the use of AI at work,
- \cdot Use of Google Analytics,
- Continuous development of workshop techniques with the client.